



Spaceman

~ SPACEMAN 3D ~

Character design must remain consistent regardless of being in 3D form or 2D form.



Spaceman has a thumb but no fingers.



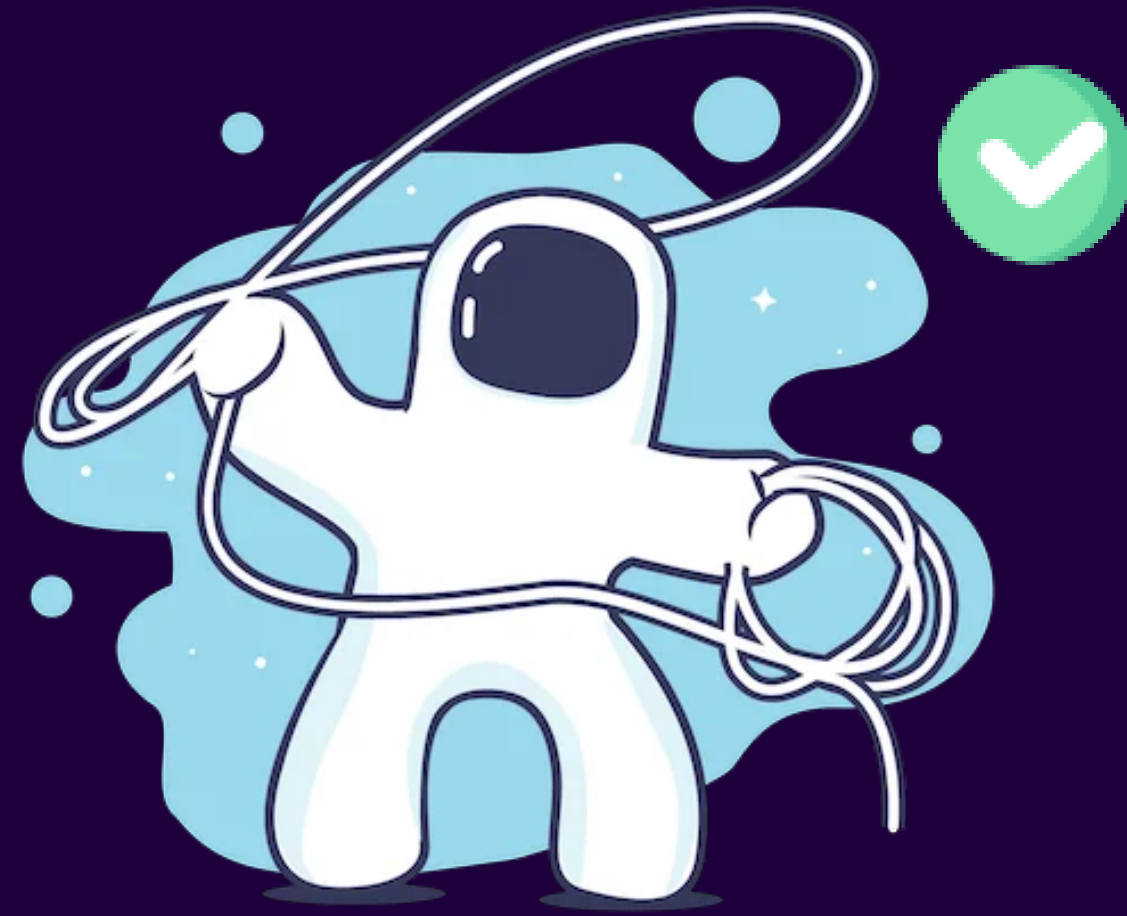
Spaceman does not have any shoe trade on the bottom of his feet.



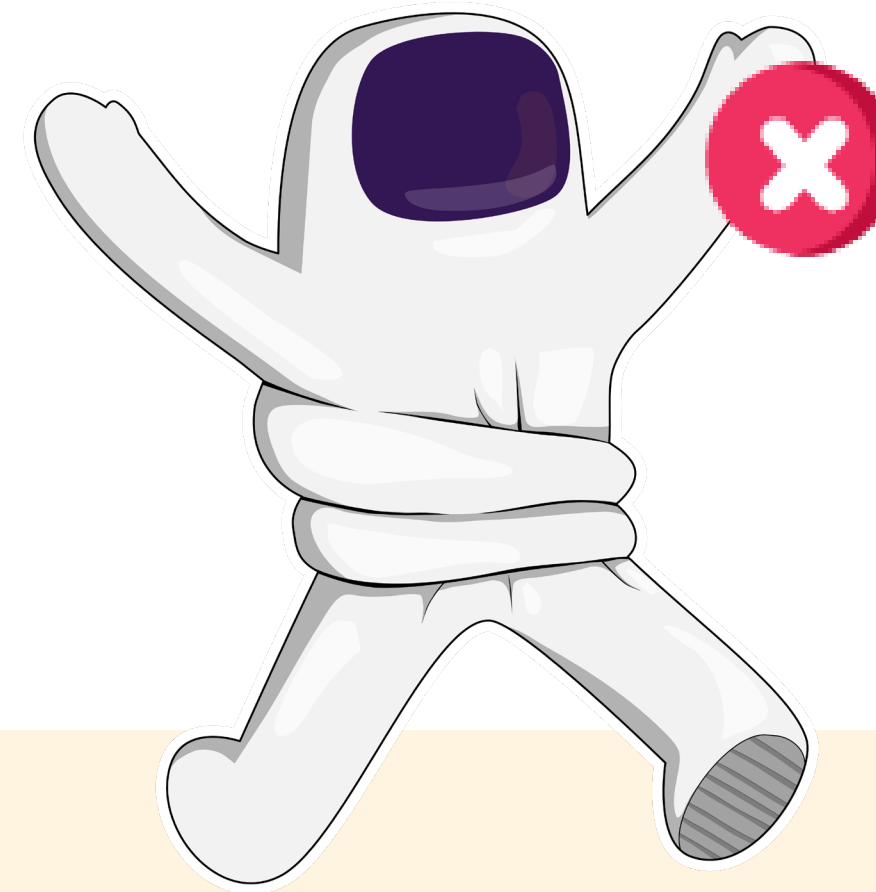
Spaceman's face is never seen and his expressions are hard to read.

~ SPACEMAN 2D ~

Character design must remain consistent regardless of being in 3D form or 2D form.



In 2D flat form, Spaceman must have an 8 point weight outline in a dark brand color with 30% opacity shadow detailing of the same brand color.



Line weight is incorrect. Tread on bottom of feet incorrect. Shadows lack color.



Character design does not match the proportions of the 3D character. Style of design does not match.



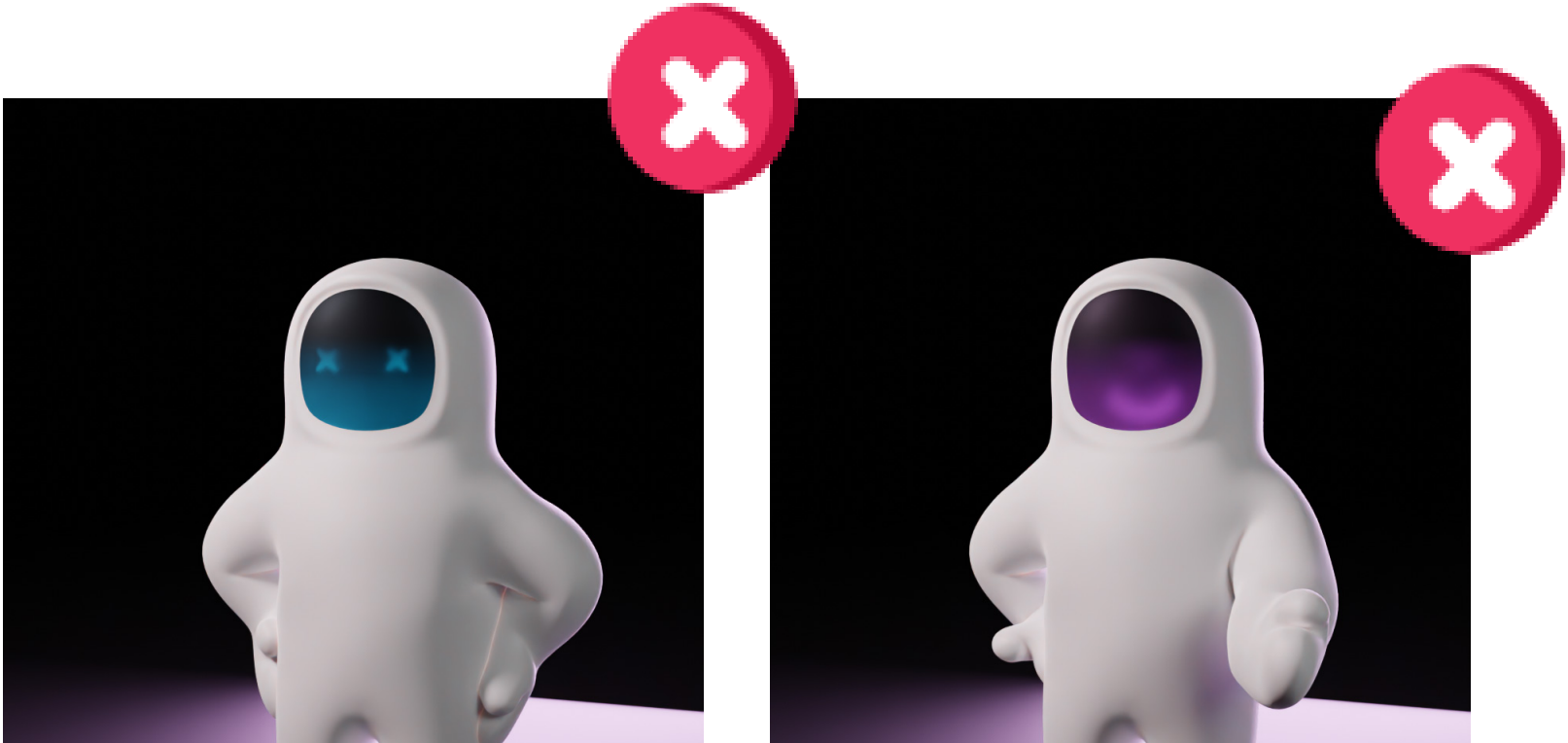
No line weight, nor 30% color shadows.



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| NAME | Spaceman |
| SEX/AGE | Male, 35 yrs |
| RACE | Human |
| TRAITS | An Adventurer (ISFP) is a person with the Introverted, Observant, Feeling, and Prospecting personality traits. |
| ROLE | Creator |
| LIKES | Driven by curiosity; eager to try new things; has many passions and interests. Wants everyone to have the freedom to live as they see fit, without judgment. |
| DISLIKES | Authoritarian organizations; being told “no”; living a “safe” life |
| QUIRKS | Wants everyone to have the freedom to live as they see fit, without judgment. |
| STRENGTHS | Charming; Imaginative; Curious; Adaptable |
| WEAKNESSES | Fiercely Independent; Unpredictable; Competitive |
| HOBBIES | Space travel; portal building; sun flare riding; |
| MOTTO | “Time to Odysee!” |
| FAMILY | fiercely independent; can’t settle down |

~ SPACEMAN ANIMATIONS ~

Character’s face is not seen. Rather, projected emojis and a uni-brow convey his emotions. Body language also is used to communicate.



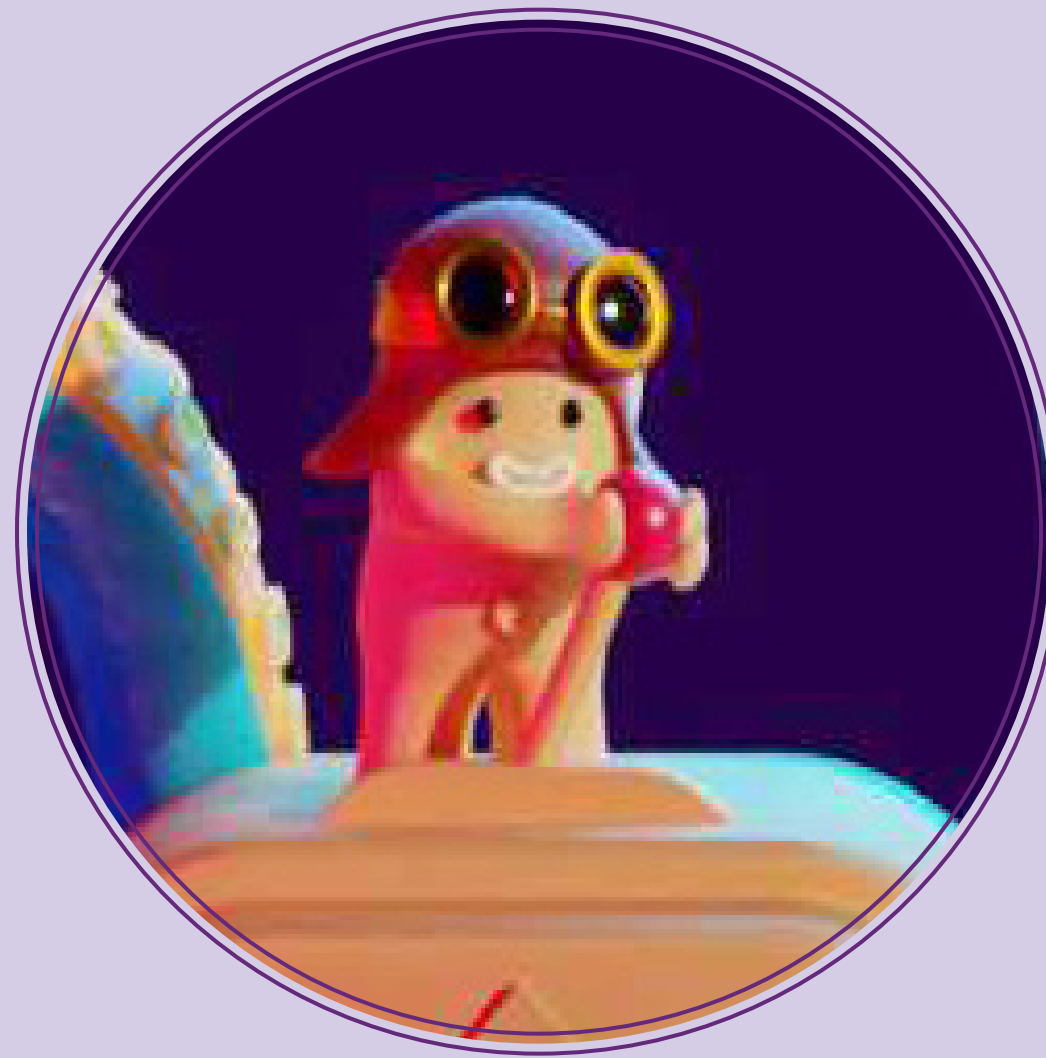
Do not use digital eye or mouth expressions.



Other Characters



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|------------|--|
| NAME | Mr. Gustav |
| SEX/AGE | Male, 200 years old |
| RACE | Ogre |
| TRAITS | A Debater (ENTP) with the Extraverted, Intuitive, Thinking, and Prospecting personality traits. |
| ROLE | Blockchain Guru |
| LIKES | Debates, rethinks everything |
| DISLIKES | Blind conformity to social norms and standards |
| QUIRKS | Will quote facts at you, regardless of topic, and expect you to know the source. |
| STRENGTHS | Quick-witted and audacious; isn't afraid to disagree with the status quo; knowledgeable and curious, with a playful sense of humor |
| WEAKNESSES | Ultimate devil's advocate; rebellious; |
| HOBBIES | Online debates; creating wood puzzle boxes; mining Bitcoin |
| MOTTO | "Where's the mathematical proof?" |
| FAMILY | Wife, Madam Fungus. Son, QA |



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| NAME | QA |
| SEX/AGE | Male, 8 years old |
| RACE | Ogre-fungus |
| TRAITS | An Adventurer (ISFP) is a person with the Introverted, Observant, Feeling, and Prospecting personality traits. |
| ROLE | Q/A Tester |
| LIKES | chit chat, food, trying new tech builds |
| DISLIKES | getting up early, routines, strict schedules |
| QUIRKS | His first question to you will be, "What is the grossest food you have ever eaten?" |
| STRENGTHS | Driven by curiosity and eager to try new things, flexible, adaptable approach to life |
| WEAKNESSES | unpredictable, easily stressed and distracted, overly competitive |
| HOBBIES | Competitive eating contests (he is the youngest title holder for Champaign Competitive Carrot Eating) |
| MOTTO | "Let me try!" |
| FAMILY | Father: Mr. Ogre, Mother: Madam Fungus. |



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|------------|---|
| NAME | Lady Fungus |
| SEX/AGE | Female, ancient |
| RACE | Dead man's finger fungus (<i>Xylaria polymorpha</i>) |
| TRAITS | A Defender (ISFJ) with the Introverted, Observant, Feeling, and Judging personality traits. |
| ROLE | Moderator |
| LIKES | Throwing surprise birthdays and planning special occasions; romance novels |
| DISLIKES | Laziness, bullies, spam bots |
| QUIRKS | If she is in the room, the odds are high you will be asked to sign a birthday card or give to charity |
| STRENGTHS | Unassuming, understated, loyal, hardworking and underplays accomplishments |
| WEAKNESSES | Repressing feelings; overcommitted; reluctant to change |
| HOBBIES | Collecting antiques, especially puppets and theater costumes |
| MOTTO | "Sure! Whatever helps you." |
| FAMILY | Her mother was tragically dissolved by bleach by an overzealous gardener. Husband is Ogre. |



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|------------|---|
| NAME | Dr. Albert Octo |
| SEX/AGE | Male, 50 years old |
| RACE | Common Octopus (<i>Octopus vulgaris</i>) |
| TRAITS | Autistic. A Logistician (ISTJ) with the Introverted, Observant, Thinking, and Judging personality traits. |
| ROLE | Tech Guy |
| LIKES | Is overly attached to spaceships |
| DISLIKES | Surprises, lack of a routine |
| QUIRKS | Has no concept of privacy or personal space |
| STRENGTHS | Excellent at building machines & programming at the same time |
| WEAKNESSES | Dealing with others. Is unable to look anyone in the eye |
| HOBBIES | Anything train related |
| MOTTO | “Vroom!” |
| FAMILY | ? |



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| NAME | Ms. H a.k.a. Ms. H.264/MPEG-4 AVC |
| SEX/AGE | Female, 20 yrs (b. 2003) |
| RACE | Video Coding format |
| TRAITS | An Entertainer (ESFP) is a person with the Extraverted, Observant, Feeling, and Prospecting personality traits. |
| ROLE | Entertainer |
| LIKES | Spontaneously breaking into song and dance; quality Aesthetics |
| DISLIKES | Complex analysis, repetitive tasks, and matching statistics |
| QUIRKS | Be prepared to be filmed if she is in the room. |
| STRENGTHS | Excellent People Skills; talkative, witty, and almost never runs out of things to discuss. |
| WEAKNESSES | Easily bored and unfocused. |
| HOBBIES | Stunt work |
| MOTTO | “Quiet on the set!...Action!” |
| FAMILY | Father was the first ever video cassette player invented in 1956. Large family full of different video formats. |



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| NAME | Lily Luna |
| SEX/AGE | Female, 31 yrs |
| RACE | Uni-alien |
| TRAITS | An Architect (INTJ) is a person with the Introverted, Intuitive, Thinking, and Judging personality traits. |
| ROLE | IT Support |
| LIKES | Nonstop analysis of everything around her; classical music; practicing her irreverent wit |
| DISLIKES | Phoniness and hypocrisy; |
| QUIRKS | Is ready to whip out a spreadsheet to solve any problem. |
| STRENGTHS | Rational and quick-witted; informed; independent; determined |
| WEAKNESSES | Arrogant; dismissive of Emotions; combative |
| HOBBIES | Playing jokes on the crew; programming; |
| MOTTO | “Your statement lacks logic.” |
| FAMILY | Single |